

PUBLIC MEETING AGENDA



NEIGHBORHOOD ADVISORY COMMISSION MEETING

Wednesday, October 4, 2023 at 5:30 p.m.

MEETING LOCATIONS

Microsoft Teams Option

[Click here to join the meeting](#)

Meeting ID: 252 908 282 904

Passcode: jovLWn

[+1 480-498-8745,103913009#](#)

United States, Phoenix

Phone Conference ID: 103 913 009#

In-Person

Tempe Transportation Center
Don Cassano Community Room
200 E. Fifth Street, 2nd floor
Tempe, Arizona, 85281

AGENDA

NAC Mission Statement - "The Neighborhood Advisory Commission will advise the Mayor, Council and City departments by proposing and promoting programs and policies that preserve or enhance our neighborhoods and encourage a sense of community."

1. Call to Order
2. Public Comment – The Neighborhood Advisory Commission welcomes public comment. According to the Arizona Open Meeting Law, the Commission may only discuss matters listed on its meeting agendas. Matters brought-up by the public under public appearances that are not listed on the meeting agenda cannot be discussed by the Commission. A three (3)-minute time limit per person will be in effect.
3. Review and Approval of Meeting Minutes: September 6, 2023 NAC meeting*
4. Proposed Changes to Historic Preservation Ordinance, Zachary Lechner, Community Development – Historic Preservation*
5. Zoning and Development Code Text Amendments*
6. 2024 Neighborhood Celebration Event - Awards Categories Discussion*
7. First Draft 2023 Annual Report*
8. Proposed Future Agenda Items – Opportunity for Commission members to raise potential future agenda items. No discussion or legal action will be taken on items requested for future agendas*
9. Adjournment

The City of Tempe endeavors to make all public meetings accessible to persons with disabilities. With 48 hours advance notice, special assistance is available at public meetings for sight and/or hearing-impaired persons. Please call 350-4311 (voice) or 350-8400 (TDD) to request an accommodation to participate in a public meeting.

*Background Materials Included in Meeting Packet