

REVISED

DEVELOPMENT REVIEW COMMISSION

May 12, 2015

Harry E. Mitchell Government Center
Tempe City Hall - City Council Chambers
31 E. 5th Street, Tempe, AZ 85281
6:00 PM (5:30 Study Session)

CONSIDERATION OF MEETING MINUTES:

1. Development Review Commission – Study Session: [03/10/2015](#), [04/28/2015](#)
2. Development Review Commission – Regular Meeting [03/10/2015](#), [04/28/2015](#)

DEVELOPMENT PLAN REVIEW / PRELIMINARY SUBDIVISION PLAT The following consist of public meeting items in accordance with the Code. The Commission is the decision-making body for these requests: **NONE**

USE PERMITS & DEVELOPMENT PLAN REVIEW The following consist of items requiring a public hearing notice in accordance with the Code. The Commission is the decision-making body for these requests:

GENERAL PLAN AMENDMENT / ZONING MAP AMENDMENT / PLANNED AREA DEVELOPMENT OVERLAY The following, including other related requests, consist of items requiring a neighborhood meeting and a public hearing notice in accordance with the Code. The Commission is the recommending body for these requests:

3. Request for a Zoning Map Amendment from CSS to MU-4, a Planned Area Development for development standards and a Development Plan Review for 423 apartments and commercial uses for **MCCLINTOCK STATION (PL140381)**, located at 1831 East Apache Boulevard. The applicant is Gammage & Burnham, PLC.

REPORT: [DRCr_MCCLINTOCKSTATION_051215.PDF](#)

ANNOUNCEMENTS / MISCELLANEOUS:

4. Commission Member Announcements
5. City Staff Announcements

For further information on the above agenda items, contact Community Development, Planning Division (480) 350-8331. Cases may not be heard in the order listed. The City of Tempe endeavors to make all public meetings accessible to persons with disabilities. With 48 hours advance notice, special assistance is available at public meetings for sight and/or hearing-impaired persons. Please call 350-8331 (voice) or 350-8400 (TDD) to request an accommodation to participate in a public meeting.

05/12/2015 5:54 PM