



Minutes
TEMPE MUNICIPAL ARTS COMMISSION
April 13, 2016

Minutes of the Tempe Municipal Arts Commission (TMAC) recorded at 5:30 p.m. on April 13, 2016, within the Tempe History Museum Board Room, 809 E Southern Ave, Tempe, AZ, 85282.

(MEMBERS) Present:

Deborah Bair
Susan Bendix
Celina Coleman – Chair
Hilary Harp – Vice Chair
Anthony Johnson
David Lucier
Robert Moore
Kelly Nelson
Celeste Plumlee
Aaron Thacker

(MEMBERS) Absent:

Christine Cirillo-Ching
Kiyomi Kurooka
Charlie Lee

City Staff Present:

Maja Aurora, Arts Coordinator – Arts Grants, Public Art, Art in Private Development
Julie Akerly, Arts Assistant
Shelley Hearn, Director – Community Services
Hans Silberschlag, Assistant Chief of Tempe Fire Medical Rescue Department
Angel Carbajal, Assistant Chief of Police

Guest(s) Present:

Benjamin Victor, Artist - Tempe Public Safety Memorial
Darin Mowery, Retired Police Officer/Committee Member – Tempe Public Safety Memorial
Bill Vanek, Retired Police Officer/Committee Member – Tempe Public Safety Memorial

Agenda Item 1 - Call to Order

- **Celina Coleman**, TMAC Chair, called the TMAC meeting to order at 5:32pm.

Agenda Item 2 – Public Appearances

- **None**

Agenda Item 3 - Approval of the March 9, 2016 Commission Minutes

- **Celina Coleman** asked the TMAC members to review an **unapproved TMAC minutes document dated March 9, 2016.**
- **MOTION:** Hilary Harp moved to approve the March 9, 2016 Tempe Municipal Arts Commission Meeting Minutes document as presented.
- **SECOND:** Kelly Nelson seconded.
- **DECISION:** Approved as presented.

Agenda Item 4 – Discussion of Tempe Public Safety Memorial proposal

- **Maja Aurora, Arts Coordinator**, explained that feedback for the Public Safety Memorial proposal is being collected from meetings with City Staff, TMAC, community meeting, and the Parks, Recreation, Golf, and Double Butte Cemetery Advisory Board and will be shared with a Public Safety Memorial Committee to determine necessary changes.
- **Ben Victor, Artist**, shared his proposal for the Public Safety Memorial that will be placed at the entrance to the Tempe Beach Park. The design includes a police officer, firefighter, police canine and is viewable from every angle using a dynamic variety of line, shape, and negative space. (<https://vimeo.com/159623551/8c6f129dfe>). Initial feedback from the Public Safety Memorial Committee and City Staff included the following modifications and/or considerations:
 - Adjust firefighters' axe
 - Remove leash and add vest to canine
 - Add one flag pole with American Flag and AZ State Flag
 - Add donor pedestal and a separate pedestal for canines and officers
 - Change officer's uniform to a Class B and remove ball cap
 - Compare prices from the local foundry
- **Discussion Points:**
 - Concern that the location is a place of transition, and recommend other locations in Tempe Beach Park that are more suitable for reflection. It was explained that Council members took TMAC's recommendations into consideration, but decided that this location was the most suitable because of the exposure and visibility.
 - Asked that canine not be pointed in the direction of the bronze rabbit recently installed at Tempe Beach Park by the Downtown Tempe Authority.
 - Expressed an interest in documenting and promoting the installation process
 - Recommended including a dedication to all of those who have served.
 - Consider expression in the faces of the sculptures, and was assured by the artist that the expressions will reflect duty, honor, and a complex set of emotions.
 - Consider bringing the statues to eye level by creating kneeling positions. It was explained that the committee thought it was important to keep the firefighter and officer on the same level and keep the canine separate.

Agenda Item 9 – Adjournment

- The next Tempe Municipal Arts Commission (TMAC) meeting will be held at 6pm on May 11, 2016 at Tempe Public Library Board Room, 3500 S Rural Road, Tempe, AZ 85282
- **Meeting adjourned at 6:02 p.m.**

Prepared By: Julie Akerly

Reviewed By: Maja Aurora, Barbara Roberts