

PUBLIC MEETING AGENDA **FINAL ACTION**



HISTORIC PRESERVATION COMMISSION

Virtual Meeting

November 18, 2020

6:00 PM

Members of the Commission will attend virtually.

Due to concerns over COVID-19 exposure, the City has implemented measures to protect our community including the closing of Council Chambers and limiting public attendance to electronic means only. Members of the public may view the live meeting proceedings on Tempe Channel 11 or attend the meeting virtually through Cisco Webex Events at <https://tempe.webex.com> or by visiting www.tempe.gov/planning for more information).

Public comments may be submitted to the assigned Project Planner by email or phone no later than 5:00 p.m. on November 17, 2020. Public comments may also be submitted by clicking [here](#)

Call to Order

Roll Call

1. Call to Audience: Persons wishing to address the Commission on any matter may do so at the discretion of the Chair. However, Arizona Open Meeting Law limits Commission discussion to matters listed on the posted agenda. Other topics may be placed on a future agenda for discussion.
2. Approval of October 14, 2020 meeting minutes **APPROVED MINUTES WITH CORRECTION**
3. Request for a Demolition Permit for the 1948 / 1953 First Congregational Church located at 101 East 6th Street (PL200256 / BP202089)
DENIED
4. Tempe Butte Graffiti Mitigation Update **DISCUSSION**
5. 2021 HPC Meeting Date Review **DISCUSSION**
6. Chair / Staff Updates
7. Current Events / Announcements / Future Agenda Items
 - Member Announcements
 - Staff Announcements

Adjourn

For further information on the above agenda items, contact Community Development, (480) 350-8331. Agenda items may not be heard in the order listed. The City of Tempe endeavors to make all public meetings accessible to persons with disabilities. With 48 hours advance notice, special assistance is available at public meetings for sight and/or hearing-impaired persons. Please call 350-8331 (voice) or 350-8400 (TDD) to request an accommodation to participate in a public meeting.