## PUBLIC MEETING AGENDA REVISED



### FINAL ACTION

# HISTORIC PRESERVATION COMMISSION Virtual Meeting February 09, 2022

6:00 PM

Members of the Commission will attend virtually.

Due to concerns over COVID-19 exposure, the City has implemented measures to protect our community including the closing of Council Chambers and limiting public attendance to electronic means only. Members of the public may view the live meeting proceedings on Tempe Channel 11 or attend the meeting virtually though Cisco Webex Events at https://tempe.webex.com or by visiting www.tempe.gov/planning for more information).

Public comments may be submitted to the Historic Preservation Office by email or phone <u>no later</u> than 5:00 p.m. on February 08, 2022. Public comments may also be submitted by clicking <u>here</u>.

#### Call to Order

#### **Roll Call**

- 1. Call to Audience: Persons wishing to address the Commission on any matter may do so at the discretion of the Chair. However, Arizona Open Meeting Law limits Commission discussion to matters listed on the posted agenda. Other topics may be placed on a future agenda for discussion.
- 2. Approval of December 09, 2021 meeting minutes MINUTES APPROVED
- 3. Update on Butler (Gray) House **DISCUSSION**
- 4. Update on Hayden Flour Mill RFP Process DISCUSSION
- 5. Discussion of future Chair & Vice Chair Nominations **DISCUSSION**
- 6. Chair / Staff Updates
- 7. Current Events / Announcements / Future Agenda Items
  - Member Announcements
  - Staff Announcements

#### Adjourn

For further information on the above agenda items, contact the Historic Preservation Office by e-mail or phone. Agenda items may not be heard in the order listed. The City of Tempe endeavors to make all public meetings accessible to persons with disabilities. With 48 hours advance notice, special assistance is available at public meetings for sight and/or hearing-impaired persons. Please call (480) 350-8331 (voice) or (480) 350-8400 (TDD) to request an accommodation to participate in a public meeting.